

RULES of MINI FOOTBALL for Year 3-4 & Year 5-6

- 5 players from each team on the field at any one time.
- Teams with more than 5 players in their squad can have rolling subs. The game is not to stop for changing players over.
- There is no offside; players can be anywhere on the field at anytime apart from kick-offs when they have to be in their own half.
- No designated goalie (ie NO player may use their hands to stop a ball going in goal).
 - Team managers should encourage children to not place themselves in front of the goal continuously during the game (That's the main reason for the half circle exclusion rule)
 - MINI FOOTBALL is about participation, not watching others play the game.
- Kick-off from the centre spot marked on the field, to start the game at the beginning of each half and after a goal is scored.
- Kick-ins, NOT throw-ins to restart play when the ball goes out over the SIDE LINE.
- Goal kicks and Corners. Any time a team kicks the ball out over the GOAL LINE the opposite team gets either a goal kick or a corner.
- Goal kicks - When the ATTACKING team kicks it out over the goal line DEFENDING team restarts play by placing the ball on the line where the half circle meets the goal line and kicking the ball back into play.
 - Opposing players are required to stand back 10 m from the kick in position.
 - The referee needs to show the attacking team where to go back to (about a third of the pitch)
- Corners - When the DEFENDING team kicks it out over the goal line ATTACKING team restarts play by placing the ball on the corner spot and kicking the ball back into play.
- Children should be encouraged to play MINI FOOTBALL with little physical contact between players. Any player that clearly acts in a rough way should be spoken with about their actions.

Goal box (exclusion zone):

- Each goal has an area marked in front of it which no player is allowed to go into and influence the play. The main reason for this is to discourage players hanging in front of goal.
- The attacking team has to shoot from outside this half circle. The defending team has to stay outside the half circle to defend. Should any player go inside the half circle and influence the play then the opposite team restarts the game by taking a kick-in from where the half circle meets the baseline.
 - All players are required to stand back at least 3m from the kick in position.

It is recommended that competitive team players wear shin pads.
All other football rules apply.